

BAM (Bergen And Mini-Splinter) Raises

- 1 - 2 or 1 - 2 NT: Jacoby 2 NT or Club Mini-Splinter.
- 1 - 2 NT or 1 - 3 \square : No shortness, Limit Raise or Diamond Mini-Splinter.
- 1 - 3 \square or 1 - 3 : Mini-Splinter in the other Major.
- 1 - 3 or 1 - 3 : Single raise with 4 trumps.
- 1 - 3 or 1 - 3 : Preemptive raise.

After Jacoby 2 NT or Club Mini-Splinter:

Opener shows shortness. (1 - 2 - 2NT shows Spade shortness).

Without shortness opener bids 3M = minimum, would not accept game try, 3 NT = 15+ HCP,

4M = minimum, would accept Club Mini-Splinter game try.

Responder bids 3M at next turn with Club Mini-Splinter.

After No shortness, Limit Raise or Diamond Mini-Splinter:

If opener needs to know if responder has a Diamond Mini-Splinter, the next higher step asks.

If responder returns to the Major, it denies a Diamond Mini-Splinter.